

# Nanoscopy

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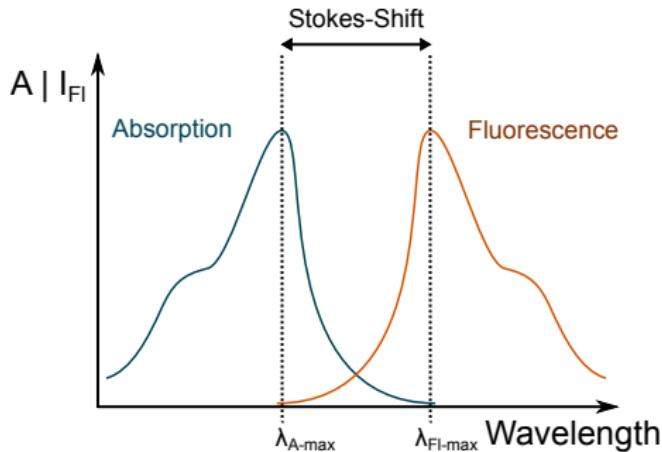
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- History: Film, electron tubes
- Semiconductors: CCDs and CMOS



# Absorption- and emission spectra of fluorophores

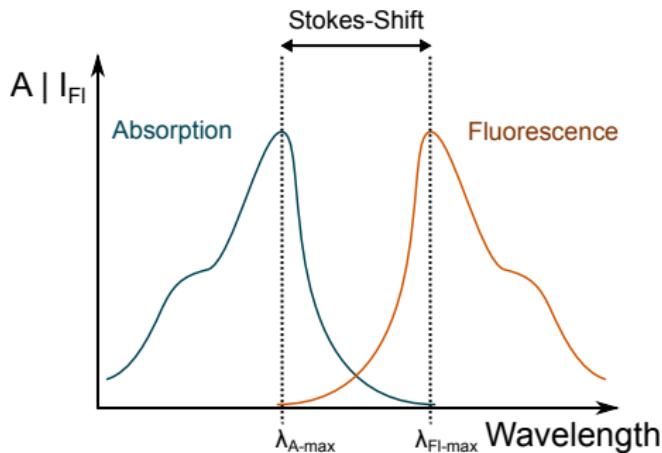
**Absorption and emission** of fluorescing molecules as a function of wavelength.



- Parameters to extract: **Central wavelength** of absorption and emission; **Stokes shift**
- Mirror rule:** Spectra look like mirror images of one another

## Stokes shift

The difference between the **central wavelength of absorption** and the **central wavelength of emission** is termed the **Stokes shift**.

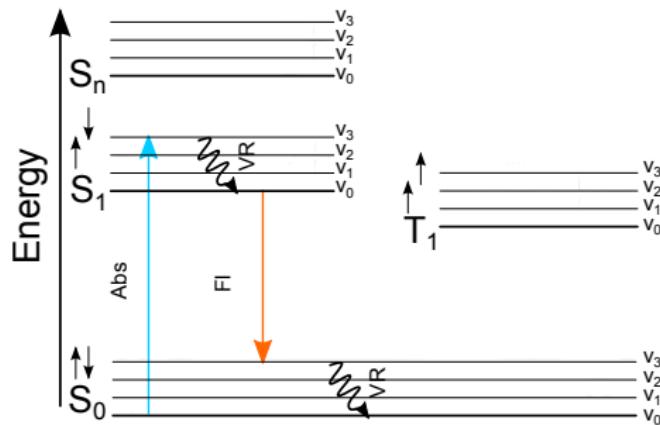


- Larger Stokes shifts allow for better chromatic filtering of signals.
- Dichroic Mirrors can separate the excitation light pathway from the emission light pathway.



## Stokes shift explained

The **Stokes shift** can easily be explained on a **Jablonski diagramm** considering **Kasha's Rule**.

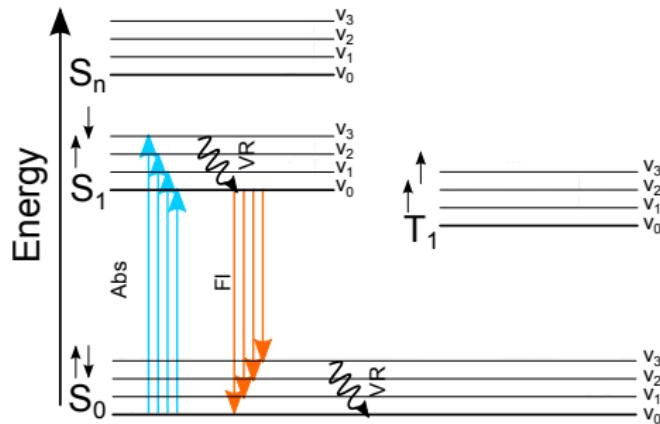


- A Jablonski diagramm displays different possible energy levels of a molecule and the transitions between them.
- **Kasha's Rule:** Fluorescence occurs from the lowest vibrational energy level of the first excited singlet state  $S_1$ .



## Stokes shift explained

The **Stokes shift** can easily be explained on a **Jablonski diagramm** considering **Kasha's Rule**.

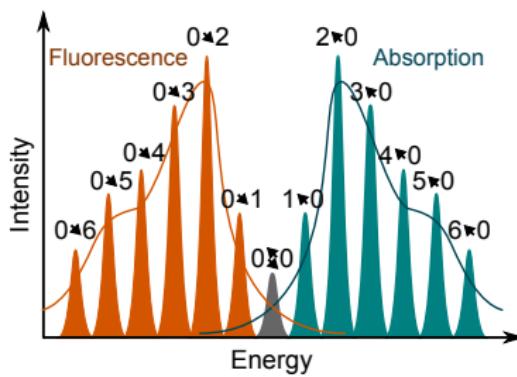
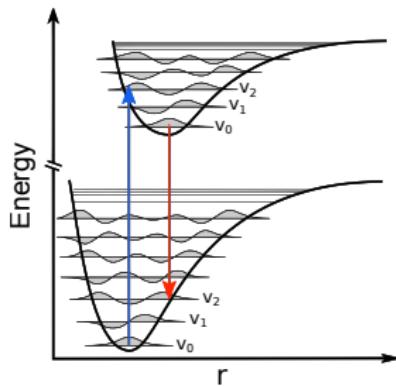


- **Kasha's Rule:** Fluorescence occurs from the lowest vibrational energy level of the first excited singlet state  $S_1$ .
- The **Mirror Rule** can be explained by transitions to different vibrational energy levels, considering the **Franck-Condon Principle**.



# Franck-Condon Principle

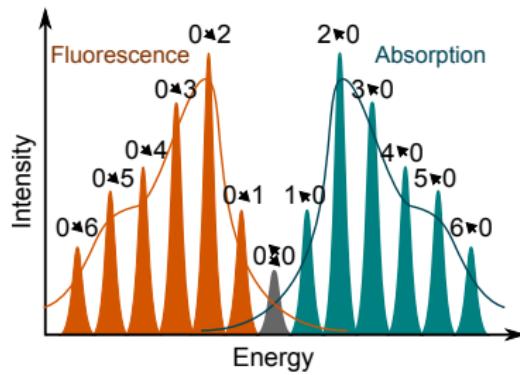
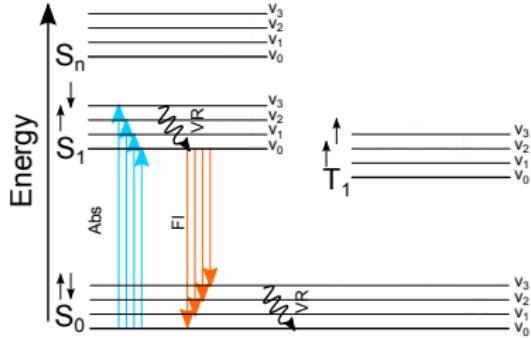
The **Franck-Condon Principle** explains that mirrored transitions have similar probabilities.



- Electronic transitions occur instantly in relation to the movement of nuclear movement inside the molecule.
- Maximum overlap indicates the most probable transition.

## Mirror Rule

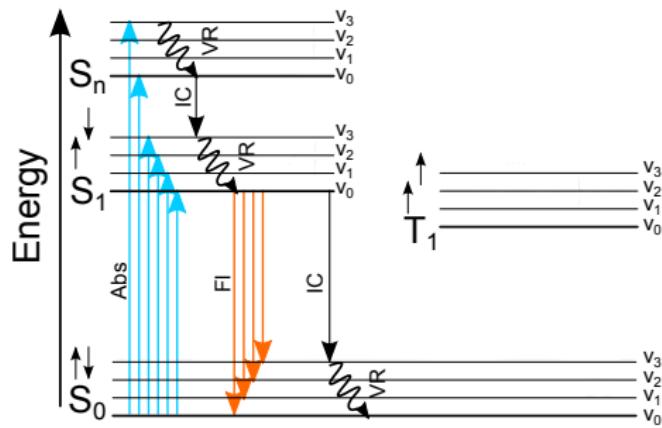
**Franck-Condon Principle** describes the probabilities of electronic transitions to different vibrational energy levels.



- Transitions with a high probability contribute to higher intensities in absorption and emission spectra.
- In liquid or solid state materials the sharp bands of the spectrum are broadened inhomogeneously. Well known shape of fluorophore spectra.

## Quantum Yield

The **Quantum Yield** is the ratio of emitted photons and absorbed photons of a fluorescent molecule



$$\Phi_f = \frac{k_r}{k_r + k_{nr}}$$

- $\Phi_f$  is calculated by the rate constant  $k_r$  for **radiative processes** and the rate constant  $k_{nr}$  for **non radiative processes**.
- Inner conversion (**IC**) is a non radiative process concurring to fluorescence.

# Concurring Processes

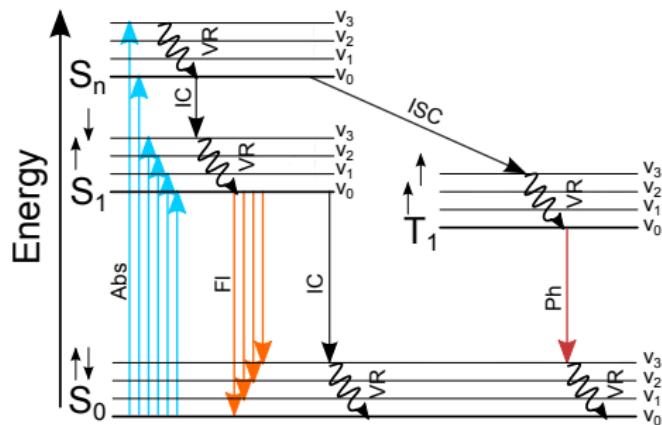
There are several **concurring processes to fluorescence**.

Rate constants of different transition pathways

Fluorescence	$S_1 \rightarrow S_0$	$k_f$	$10^{-7} - 10^{-9}$	$s^{-1}$
Internal Conversion	$S_n   T_n \rightarrow S_1   T_1$	$k_{ic}$	$10^{10} - 10^{14}$	$s^{-1}$
	$S_1 \rightarrow S_0$		$10^{-6} - 10^{-7}$	$s^{-1}$
Vibrational Relaxation	$S_{1;v=n} \rightarrow S_{1;v=0}$	$k_{vr}$	$10^{10} - 10^{12}$	$s^{-1}$
Singlet-Singlet-Absorption	$S_1 \rightarrow S_n$	$k_{exc}$	$10^{15}$	$s^{-1}$
Intersystem Crossing	$S_1 \rightarrow T_1$	$k_{isc}$	$10^{-5} - 10^{-8}$	$s^{-1}$
	$S_n \rightarrow T_n$			
	$T_n \rightarrow S_n$			
Phosphorescence	$T_1 \rightarrow S_0$	$k_p$	$10^{-2} - 10^{-3}$	$s^{-1}$
Triplet-Triplet-Absorption	$T_1 \rightarrow T_n$	$k_{exc}$	$10^{15}$	$s^{-1}$

## Fluorescence Lifetime

The average time a molecule spends in its first excited singlet state before spontaneous fluorescence emission occurs is termed **fluorescence lifetime**



$$\tau_f = \frac{1}{k_r + k_{nr}}$$

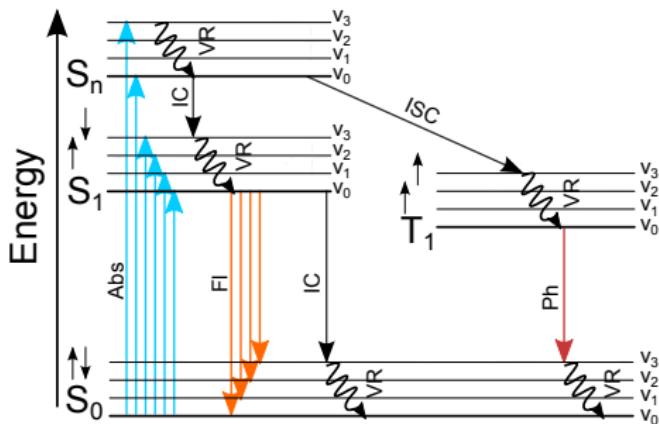
$$I(t) = I_0 \exp\left(\frac{-t}{\tau_f}\right)$$

- The fluorescence lifetime  $\tau_f$  is the inverse sum of rate constants for radiative and non radiative relaxations ( $k_r; k_{nr}$ )
- The initial fluorescence intensity of fluorescent molecules  $I_0$  exhibits an exponential decay, with the lifetime as decay constant.



# Photobleaching

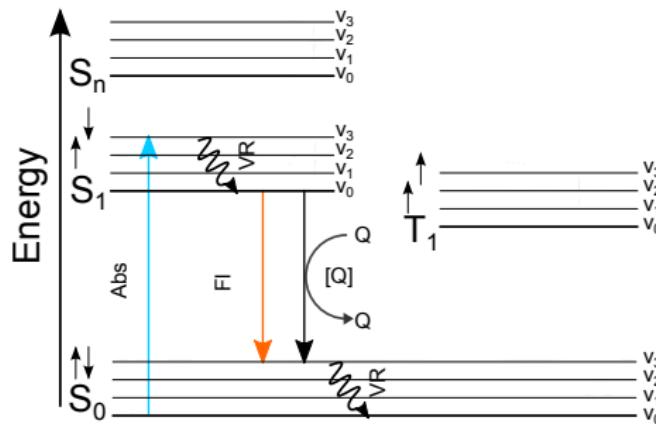
**Photobleaching** is a non reversible process in which the fluorescent molecule loses its ability to emit fluorescence photons



- There are several pathways for photobleaching i.e.:
- Ionization of the molecule.
- Population of the triplet state.

# Quenching

## Collisional quenching



## Stern-Volmer-Equation

$$\frac{F_0}{F} = 1 + K[Q]$$

- The Stern-Volmer-Equation describes the dependency of quenched fluorescence intensity  $F$  and the quencher concentration  $[Q]$ .
- If the molecule is sensitive to the quencher the Stern-Volmer constant  $K$  takes large values.
- A possible quencher in aqueous solutions is molecular oxygen.



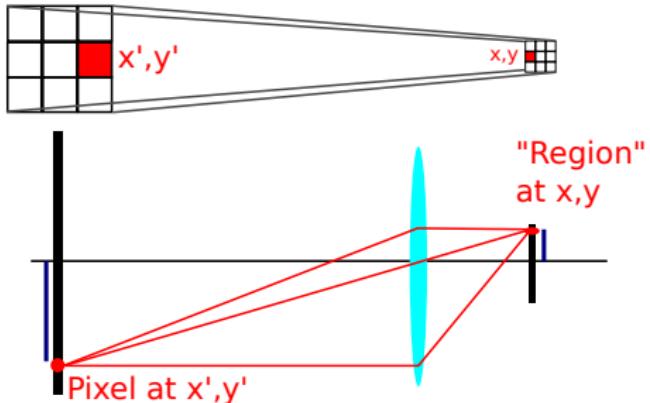
## Recapitulation: Fluorescence microscope



## Recapitulation: Magnification / Pixels

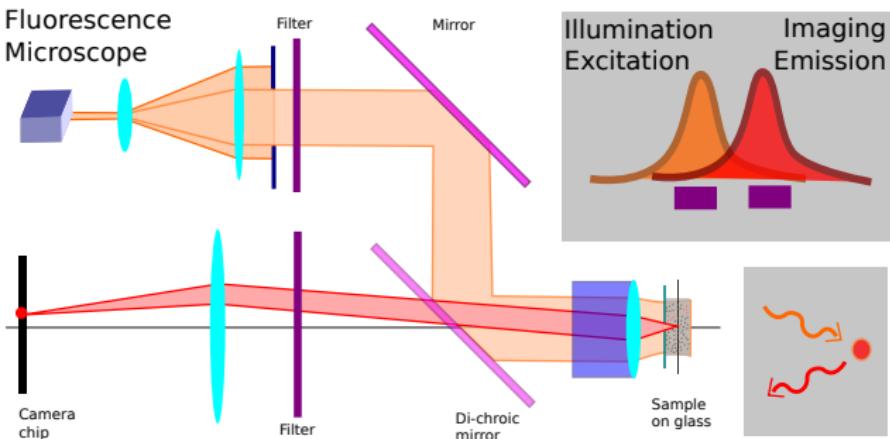
$$M(x, y) = I \cdot S(x, y)$$

- Sample  $S(x, y)$  reacts to illumination  $I$ , measured as  $M(x, y)$ .
- **Magnification** links rectangular pixels ( $d = 50 \dots 150 \mu\text{m}$ ) to areas on the samples focal plane (e.g.  $d' = 75 \mu\text{m}$  and  $f = 60\times$  to  $d = 125 \text{ nm}$ ).
- Think *effective pixel size*.



Camera pixel: Rectangular area collecting photons, thus integrating intensity. Maps to a (usually and ideally) rectangular area on the sample.

# Widefield fluorescent microscopy

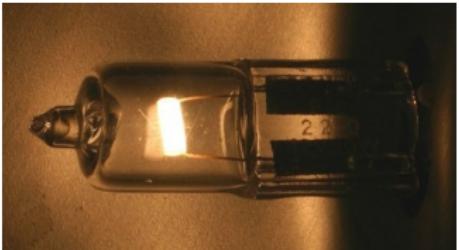
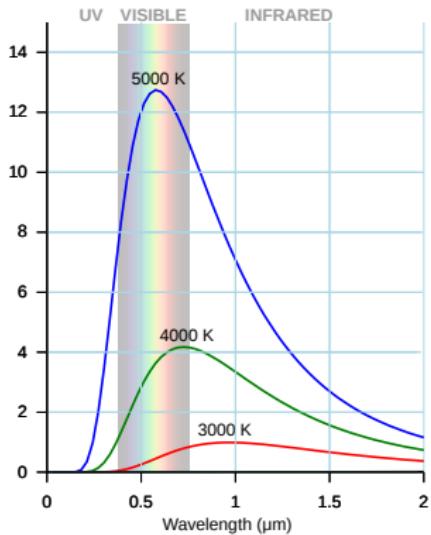


- Fluorophores capture photon, hold it for some nanoseconds, emit it at a longer wavelength (in any direction, with any polarization)
- Fluorophores have an excitation and an emission spectrum.
- Lamp/Laser filter: Illuminate the excitation spectrum
- Camera filter: Image the emission spectrum
- Ideally: Little to no overlap (with good filters)

## Light sources

# Light sources: Incandescent light bulb

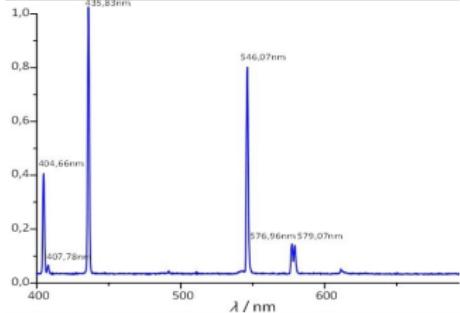
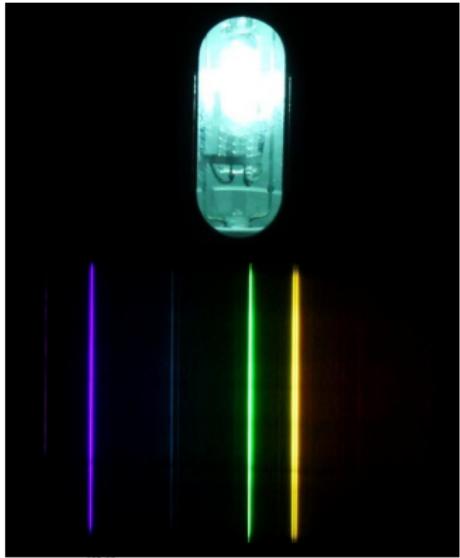
- Patent 1845, Osram halogen in 1959
- Heated tungsten, approx. black body spectrum, halogen for higher temperature
- Light: No coherence, not at all monochrome
- Filtering to a narrow-band emission throws away lots of the spectrum
- Historically cheap and easy source, today rivaled by (cheap) high power LEDs



Wikimedia/Spektrum, Wikimedia/Halogen Lamp

# Light sources: (mercury) gas-discharge lamp

- Mercury lamps: discovered 1705, first applications 1901, referred to as *burners*
- Light generated by electrical discharge that ionizes gas
- No coherence, spectral lines given by gas, spectral broadening when using high pressure
- Filtering to narrow-band emission is quite effective if close to spectral line.
- Today still in use, again rivaled by (quality) high power LEDs and Lasers.



Wikimedia/Hg-Spektrum

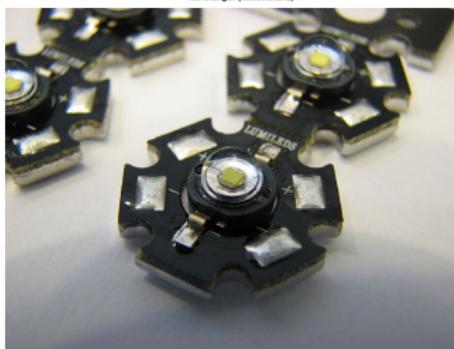
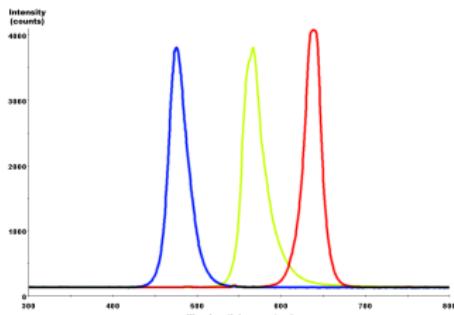


# Light sources: High Power LEDs (Light-emitting diode)



Wikimedia/LEDs

- Prototype 1962, blue LEDs 1994, Nobel Prize 2014
- Semiconductor diode with band gap photon emission
- Light: No coherence, wave length set by band gap, spectral peak somewhat broad (compared to lasers)
- Filtering gives a narrower band if required
- High power LEDs became available only some years ago
- Today: Go-to light source (that is cheaper than a laser)



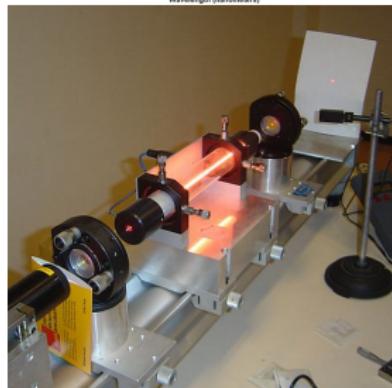
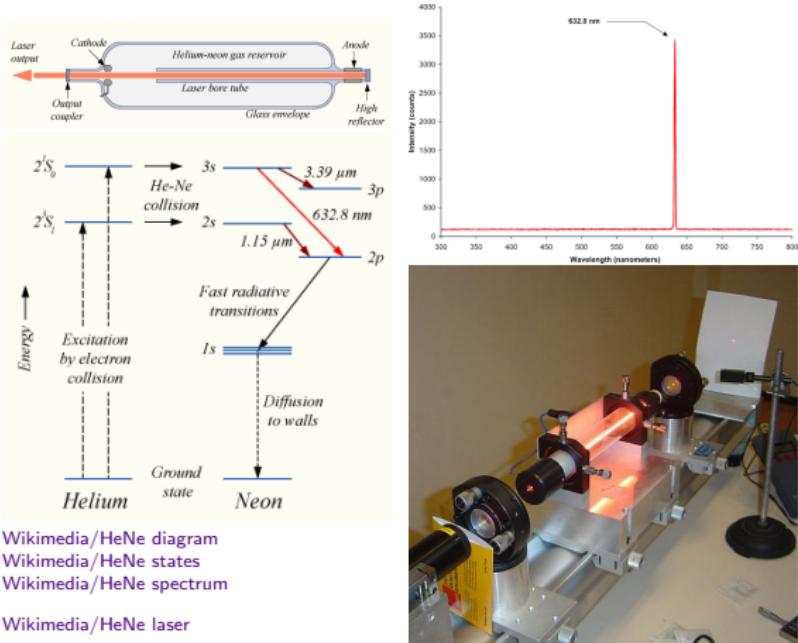
Wikimedia/LED-Spectrum

Wikimedia/High Power LED

# Light sources: LASER / principal (light amplification by stimulated emission of radiation)

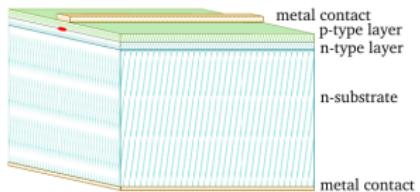
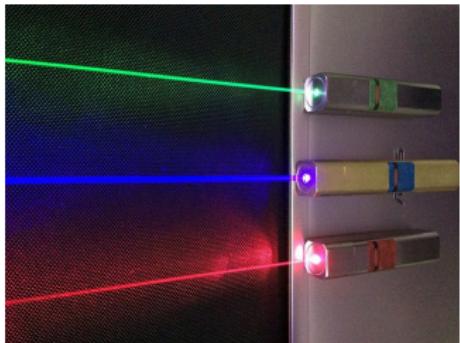
- Patent 1960, semiconductor laser diodes since approx. 1990
- Laser principle: Stimulated emission in a system with multiple energy states
- Different types, most important:
  - ▶ Gas (e.g. He/Ne)
  - ▶ solid state/crystals
  - ▶ semi-conductor/diode

Also, pumping one type (crystal) with another (diode).



## Light sources: LASER / application

- Laser diodes: Similar to LEDs, but withstand higher local currents and (might) have a more complex band structure.
- Laser light (in general): Very coherent, single wave length, narrow band
- Filtering still useful, especially for semi-conductor lasers
- **Coherent light** is very versatile when designing optical systems: Think gratings, interference patterns.
- Today: Generally laser diodes (cheap, powerful), other types for special requirements (good coherence, multiple spectral lines).



Wikimedia/Lasers

Wikimedia/Laser diode

# Spectrum of LEDs and Laser diodes

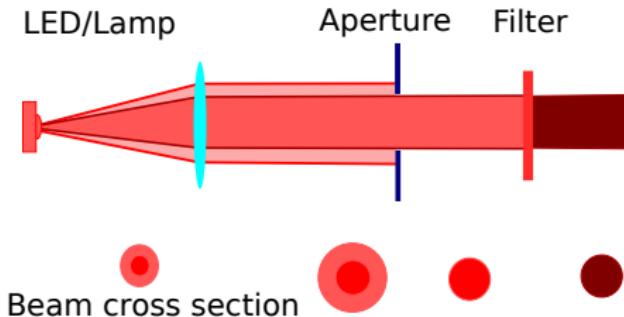
Color	Wavelength [nm]	Voltage drop [ $\Delta V$ ]	Semiconductor material
Infrared	$\lambda > 760$	$\Delta V < 1.63$	Gallium arsenide (GaAs) Aluminum gallium arsenide (AlGaAs)
Red	$610 < \lambda < 760$	$1.63 < \Delta V < 2.03$	Aluminum gallium arsenide (AlGaAs) Gallium arsenic phosphide (GaAsP) Aluminum gallium indium phosphide (AlGaInP) Gallium(III) phosphide (GaP)
Orange	$590 < \lambda < 610$	$2.03 < \Delta V < 2.10$	Gallium arsenide phosphide (GaAsP) Aluminum gallium indium phosphide (AlGaInP) Gallium(III) phosphide (GaP)
Yellow	$570 < \lambda < 590$	$2.10 < \Delta V < 2.18$	Gallium arsenide phosphide (GaAsP) Aluminum gallium indium phosphide (AlGaInP) Gallium(III) phosphide (GaP)
Green	$500 < \lambda < 570$	$1.9^{[70]} < \Delta V < 4.0$	Traditional green: Gallium(III) phosphide (GaP) Aluminum gallium indium phosphide (AlGaInP) Aluminum gallium phosphide (AlGaP) Pure green: Indium gallium nitride (InGaN) / Gallium(III) nitride (GeN)
			Zinc selenide (ZnSe) indium gallium nitride (InGaN) Silicon carbide (SiC) as substrate Silicon (Si) as substrate – under development
Violet	$400 < \lambda < 450$	$2.76 < \Delta V < 4.0$	Indium gallium nitride (InGaN)
Purple	Multiple types	$2.48 < \Delta V < 3.7$	Dual blue/red LEDs, blue with red phosphor, or white with purple plastic
Ultraviolet, $\lambda < 400$	$3.1 < \Delta V < 4.4$	$\Delta V = 3.3^{[71]}$	Diamond (235 nm) <sup>[71]</sup> Boron nitride (213 nm) <sup>[72][73]</sup> Aluminum nitride (AlN) (210 nm) <sup>[74]</sup> Aluminum gallium nitride (AlGaN) Aluminum gallium indium nitride (AlGaN) – down to 210 nm <sup>[75]</sup>
			Blue with one or two phosphor layers: yellow with red, orange or pink phosphor added afterwards, or white phosphors with pink pigment or dye over top. <sup>[77]</sup>
Pink	Multiple types	$\Delta V = 3.3^{[71]}$	AlGaP/AlGaAs
White	Broad spectrum	$\Delta V = 3.5$	Blue/UV diode with yellow phosphor

- 375 nm - excitation of Hoechst stain, **Calcium Blue**, and other fluorescent dyes in fluorescence microscopy
- 405 nm - infrared laser source in Blu-ray Disc Disc HD DVD drives
- 445 nm - short wavelength laser module recently introduced (2010) for use in mercury free high brightness data projectors
- 479 nm - sky blue laser pointers, still very expensive, output of DPSS systems
- 485 nm - excitation of GFP and other fluorescent dyes
- 510 nm - 525 nm green diodes recently (2010) developed by **Nichia** and **OSRAM** for laser projectors.
- 635 nm - AlGaP better red laser pointers, same power subjectively twice as bright as 650 nm
- 640 nm - high-brightness red DPSS laser pointers
- 650 nm - GaN/AlGaN CPD, cheap red laser pointers
- 670 nm - AlGaN bar code readers, first diode laser pointers (now obsolete, replaced by brighter 650 nm and 671 nm DPSS)
- 671 nm - spectroscopy, DNA sequencing, high-power red DPSS laser pointers
- 760 nm - AlGaN $P$  gas sensing: O<sub>2</sub>
- 785 nm - GaAlAs Compact Disc drives
- 808 nm - GaAlAs pumps in DPSS Nd:YAG lasers (e.g. in green laser pointers or as arrays in higher-powered lasers)

Wikipedias List of **LED** (left) and **LASER** (right) wavelength and materials.

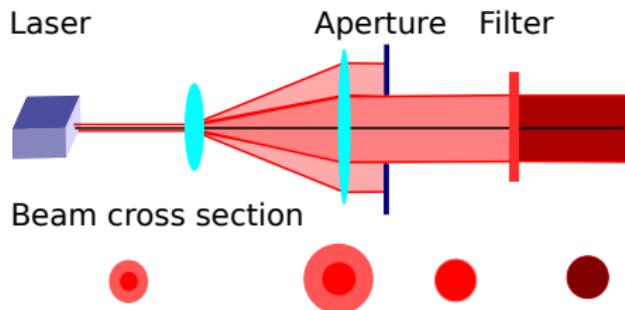
- Today: Variety of semiconductor materials to obtain different wavelength

## Illumination/Source: Lamps and LEDs



- Light emission under some angle
- Lens (system) to obtain a parallel beam
- Aperture to block out low intensity outer regions
- Filter to narrow spectrum (LED typ. 25 nm FWHM)
- Ideal result: A monochrome, parallel beam with uniform intensity

## Illumination/Source: Lasers



- LASER emits almost parallel light
- Lens (system) to widen beam
- Aperture to block out low intensity outer regions. A nice profile is Gaussian, a diode can be much worse.
- Maybe: filter to clean up / correct spectrum. Native laser diode spectrum depends on technical details ( current control, mechanical construction).
- Ideal result: A monochrome, coherent, parallel beam with uniform intensity

Light detection  
Photons to electrons, (digital) read-out



## History: Film

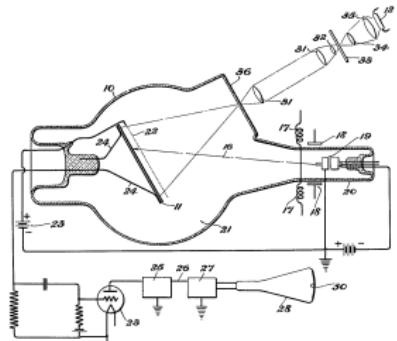


Wikimedia: Film

- Uses a photo-induced chemical reaction
- Today made obsolete by semiconductor devices and computer processing
- Question: How was live TV done before semiconductors?

# History: Iconoscope

- Photo-sensitive coating on charged plate
- Photons allow local discharge of electrons
- Current of a read-out electron beam measures remaining charge

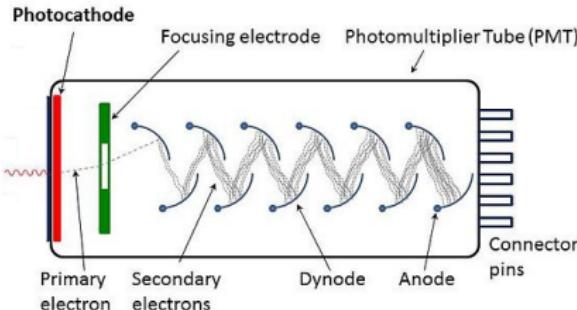


From US patent 2021907 ([Wikimedia](#))



The "Olympic Cannon" ([Wikimedia](#))

# Point detectors: Photo multiplier tubes (PMTs)



Wikimedia: PMT

- Photo effect yields one electron
- Cascade effect yields a few thousand electrons after some stages
- Read-out electronics has a much easier job measuring these
- Avalanche photo diodes: semi-conductor version of this effect



Wikimedia: PMT photo

Camears / Light detection with semiconductors  
→ Next lecture

